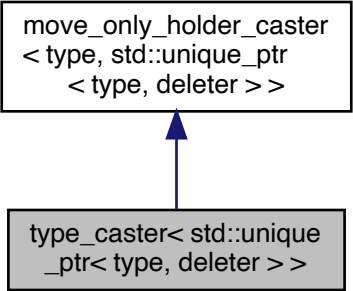


```
move_only_holder_caster  
< type, std::unique_ptr  
  < type, deleter > >
```



A diagram showing two boxes. The top box is white with a black border and contains the code for `move_only_holder_caster`. The bottom box is gray with a black border and contains the code for `type_caster`. A blue arrow points from the bottom box to the top box, indicating that `move_only_holder_caster` inherits from `type_caster`.

```
type_caster< std::unique  
_ptr< type, deleter > >
```